

CMPU 334 Quiz1

Fall 2023

Name: _____

Instructions:

This is a closed book, closed notes exam. No electronic devices, including calculators, are allowed. You have 75 minutes. There are 10 problems and 8 pages to this exam.

Good Luck!

1. (4 points) Which of the following are valid state transitions for a process? **Circle all that apply.**

- A. Running to Ready
- B. Ready to Blocked
- C. Blocked to Running
- D. Running to Blocked

2. (7 points) You have the following code shown below. You can assume all calls to `fork` succeed.

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/wait.h>

int main(int argc, char *argv[]) {
    printf("A");
    int rc = fork();
    if (rc == 0) {
        printf("B");
        rc = fork();
        if (rc > 0) {
            wait(NULL);
            printf("C");
        }
        else {
            printf("D");
        }
    }
    else {
        wait(NULL);
        printf("E");
    }
    return 0;
}
```

(a) (2 points) When the above program is executed, how many processes are created? _____

(b) (5 points) Which of the following are valid outputs from running the above program? **Circle all that apply.**

- A. BADCE
- B. ABCDE
- C. ABDCE
- D. ABDEC
- E. ADBCE

3. (3 points) In UNIX, creating a process involves two system calls, `fork` and `exec`. What is the advantage of using two separate system calls instead of one (e.g., `create`)?

4. (6 points) To virtualize the CPU, the operating system relies on Limited Direct Execution for efficiency and control.

(a) (3 points) Explain how the **hardware** is involved to allow the Operating System to regain control when a process is running on the processor.

(b) (3 points) Explain how the **hardware** allows processes to run directly on the processor without letting a process do whatever it wants.

5. (22 points) For the following statements about scheduling, **circle T if the statement is true, and F if the statement is false.**

- (a) **T / F** The Shortest Time to Completion First (STCF) scheduling algorithm is optimal with respect to fairness.
- (b) **T / F** The First Come, First Served (FCFS) scheduling algorithm is subject to the convoy effect, where short running processes can queue up behind long running processes.
- (c) **T / F** If response time is an important metric to your system, you should use Round-Robin (RR) scheduling.
- (d) **T / F** In the Multi-Level Feedback Queue (MLFQ) scheduling algorithm, I/O bound processes are moved to lower priority queues because they spend most of their time waiting for I/O anyway.
- (e) **T / F** In the Multi-Level Feedback Queue (MLFQ) scheduling algorithm, a process is in exactly one queue at any given time.
- (f) **T / F** The Shortest Job First (SJF) scheduling algorithm is optimal with respect to response time.
- (g) **T / F** As the quanta (time-slice) for the Round Robin (RR) scheduling algorithm is decreased, the response-time performance is increased.
- (h) **T / F** The Shortest Time to Completion First (STCF) scheduling algorithm is only possible in an operating system that supports preemption.
- (i) **T / F** The Multi-Level Feedback Queue (MLFQ) scheduling algorithm runs processes at the same priority level in a Round Robin fashion.
- (j) **T / F** In the Multi-Level Feedback Queue (MLFQ) scheduling algorithm, processes start at the lowest priority until it is determined whether the process is CPU or I/O bound.
- (k) **T / F** In the Multi-Level Feedback Queue (MLFQ) scheduling algorithm, Priority Boost makes sure that a process can not game the system by giving up the CPU right before its time-slice ends.

6. (10 points) For the following statements about the Translation Lookaside Buffer (TLB), **circle T if the statement is true, and F if the statement is false.**

- (a) **T / F** TLB misses are handled by the hardware in the Intel x86 architecture.
- (b) **T / F** Using an address space identifier (ASID) in the TLB prevents having to flush the TLB on a context switch.
- (c) **T / F** The TLB reduces the size of the page table, at the cost of more memory accesses to perform address translation.
- (d) **T / F** Protection bits are not stored in the TLB because they are stored in the Page Table Entry (PTE) for a page.
- (e) **T / F** Increasing the page size for a system would lead to fewer TLB misses.

7. (10 points) Which of the following are policies, and which are mechanisms? **For each answer below, circle either policy or mechanism.**

(a) Performing a context switch	Policy / Mechanism
(b) Using a Round-Robin scheduler to select a process to run	Policy / Mechanism
(c) Having a system call trap into the OS	Policy / Mechanism
(d) Using the Least Recently Used (LRU) algorithm to find a page to swap to disk.	Policy / Mechanism
(e) Walking a page table to find a Page Frame	Policy / Mechanism

8. (8 points) Which of the following design decisions can lead to more internal fragmentation or more external fragmentation? **For each answer below, circle either Internal or External.**

(a) Increasing the page size for a system using page tables	Internal / External
(b) Using segmentation instead of page tables for virtual memory	Internal / External
(c) Using a base register and a bounds register to map a virtual address space to a physical address space	Internal / External
(d) Using a hybrid system with a page table for each segment along with a bounds register for each segment marking the number of pages in the segment.	Internal / External

9. (12 points) For the following statements, **circle T if the statement is true, and F if the statement is false.**

- (a) **T / F** A multi-level page table is typically much larger than a linear page table.
- (b) **T / F** A multi-level page table speeds up page table entry (PTE) lookups in the event of a TLB miss.
- (c) **T / F** A trap causes a switch from user mode to kernel mode.
- (d) **T / F** The clock algorithm tries to approximate an LRU algorithm but with lower overhead.
- (e) **T / F** The VAX/VMS virtual memory system is an example of a hybrid system.
- (f) **T / F** Each process has its own page table.

10. (18 points) Address Translation

The following problem concerns the way virtual addresses are translated into physical addresses.

- The memory is byte addressable.
- Virtual addresses are 18 bits wide.
- Physical addresses are 18 bits wide.
- The page size is 1024 bytes.
- The TLB is 8-way set associative, with 16 total entries.

In the following tables, **all numbers are given in hexadecimal**. The contents of the TLB and the page table for the first 32 pages are as follows:

TLB			
Index	Tag	PFN	Valid
0	62	C6	1
	44	48	1
	36	58	0
	0C	3D	1
	3B	8D	0
	24	9E	1
	35	80	0
	08	9A	1
1	15	93	0
	13	A3	1
	0C	61	0
	24	75	1
	4C	CD	0
	2E	E1	0
	36	9C	1
	08	81	0

Page Table (first 32 pages only)

VPN	PFN	Valid	VPN	PFN	Valid
00	8B	1	10	84	1
01	D8	0	11	70	1
02	E4	1	12	09	0
03	AC	0	13	23	0
04	A4	1	14	61	0
05	E4	0	15	9E	1
06	2E	1	16	8F	0
07	03	0	17	A1	1
08	58	1	18	A0	1
09	1F	1	19	25	1
0A	8B	1	1A	75	0
0B	C9	1	1B	CA	1
0C	29	0	1C	11	0
0D	5E	1	1D	09	0
0E	D8	0	1E	33	0
0F	BF	1	1F	8C	1

(a) (3 points) How many total **virtual** pages (VPNs) are there in this system? _____

(b) (3 points) How many total **physical** frames (PFNs) are there in this system? _____

(c) (6 points) Translate the given virtual address below into its physical address. Indicate the virtual page number (VPN) of the virtual address, TLB tag and index bits, and whether the TLB lookup is a hit or a miss. If the memory access is valid, give the physical frame number (PFN), and the physical address of the translation. If the virtual address is not valid, leave the PFN and Physical address fields blank.

Virtual address : 0x092D6

Parameter	Value
VPN	0x
TLB Index	0x
TLB Tag	0x
TLB Hit? (Y/N)	
PFN	0x
Physical Address	0x

(d) (6 points) Translate the given virtual address below into its physical address. Indicate the virtual page number (VPN) of the virtual address, TLB tag and index bits, and whether the TLB lookup is a hit or a miss. If the memory access is valid, give the physical frame number (PFN), and the physical address of the translation. If the virtual address is not valid, leave the PFN and Physical address fields blank.

Virtual address : 0x04453

Parameter	Value
VPN	0x
TLB Index	0x
TLB Tag	0x
TLB Hit? (Y/N)	
PFN	0x
Physical Address	0x